

4v4 Rondo Crossing and Finishing Drill



How it works

The defending team will start with the ball in the 7 by 7 yard area against 2 attackers with the other 2 attackers on the left and right wing.

The defending team will maintain possession of the ball in the rondo for as long as possible with the 5 passes equaling 1 point.

The attackers must try to win the ball back and play a pass to either of the wingers.

3 defending players will track back with 1 staying the square creating a 4v3 in the attackers favor.

If the attackers scores they will get 5 points, however if the defending team is able to score in the pug goals or pass the ball back to their teammate in the square they will get 1 point.

Coaching points

- Play the pass in front the winger to run onto
- Use decoy movements as you run towards the box to create space for yourself
- Communicate with the winger as to where you would like the ball delivered

Questions

- Where should the pass be played for the winger?
- How can you create space for yourself and your teammates?
- How will the winger know where to cross the ball?

Purpose

This is a 4v4 rondo crossing and finishing drill to help your team quickly transition from defense to attack by getting the ball wide.

Set up

- Half of a relevant size pitch
- 4 Defenders
- 4 Attackers
- 1 Large goal
- 3 pug goals
- 3 cones

Advanced